

S.D. PUBLIC SCHOOL	
ACADEMIC PLANNER OF COMPUTER SCIENCE	
(CLASS-I)(2023-2024)	
Month/Days	Topic/Content
April	Computer -A wonderful Machine
No of working days -20	Natural and man made things.
	What are Machines
May	Uses of Computer
No of working days -11	Home, Schools, Offices Hospitals Railway stations and airport
July	Parts of Computer
No of working days -24	Monitor , CPU , Mouse, Keyboard
August	Know about Keyboard
No of working days -24	Keys on the Keyboard, Alphabet keys, Number Keys, Special Keys, What is Cursor
September	Using the Mouse
No of working days -23	Buttons of a Mouse, How to hold a mouse, Using a Mouse Button
October	Storage device
No of working days -19	Storing Things, Storage devices of a computer
November	Fun with Tux Paint
No of working days -21	Steps to start Tux Paint,
December	Fun with Tux Paint
No of working days -25	Components of Tux Paint Window,
January	Fun with Tux Paint

No of working days -13	Tools of Tux Paint
Febraury	Explore more of latest trends
No of working days -24	Revision

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COMPUTER SCIENCE
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Exercises /Practical /Hands on
Worksheet will be done
Worksheet will be done
Visit to the lab and observe different parts of the computer
In lab students will type their name and family members name.
Move pointer in left and right
Worksheet will be done.
Draw pictures in TUX paint
Draw pictures in TUX paint

Draw pictures in TUX paint
Revision